

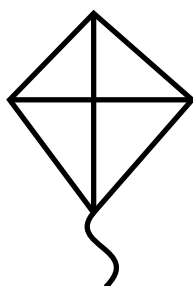
Room for mistakes and feelings

Read, pause, or skip a page together. A mistake can bring several feelings at once. Kit can tell what happened, and Wren may ask for time; no one has to forgive quickly or agree to a repair. A grown-up can read every prompt aloud. Children may point, speak, draw, or make marks; writing is optional. Invite a guess before turning from page 4, then compare it with the story. Different guesses are welcome. Every activity works alone, and a willing partner joins only by invitation. These pages are for pretend designing. Real kite making and flying need a grown-up and a suitable open place away from roads and power lines.

Using these pages

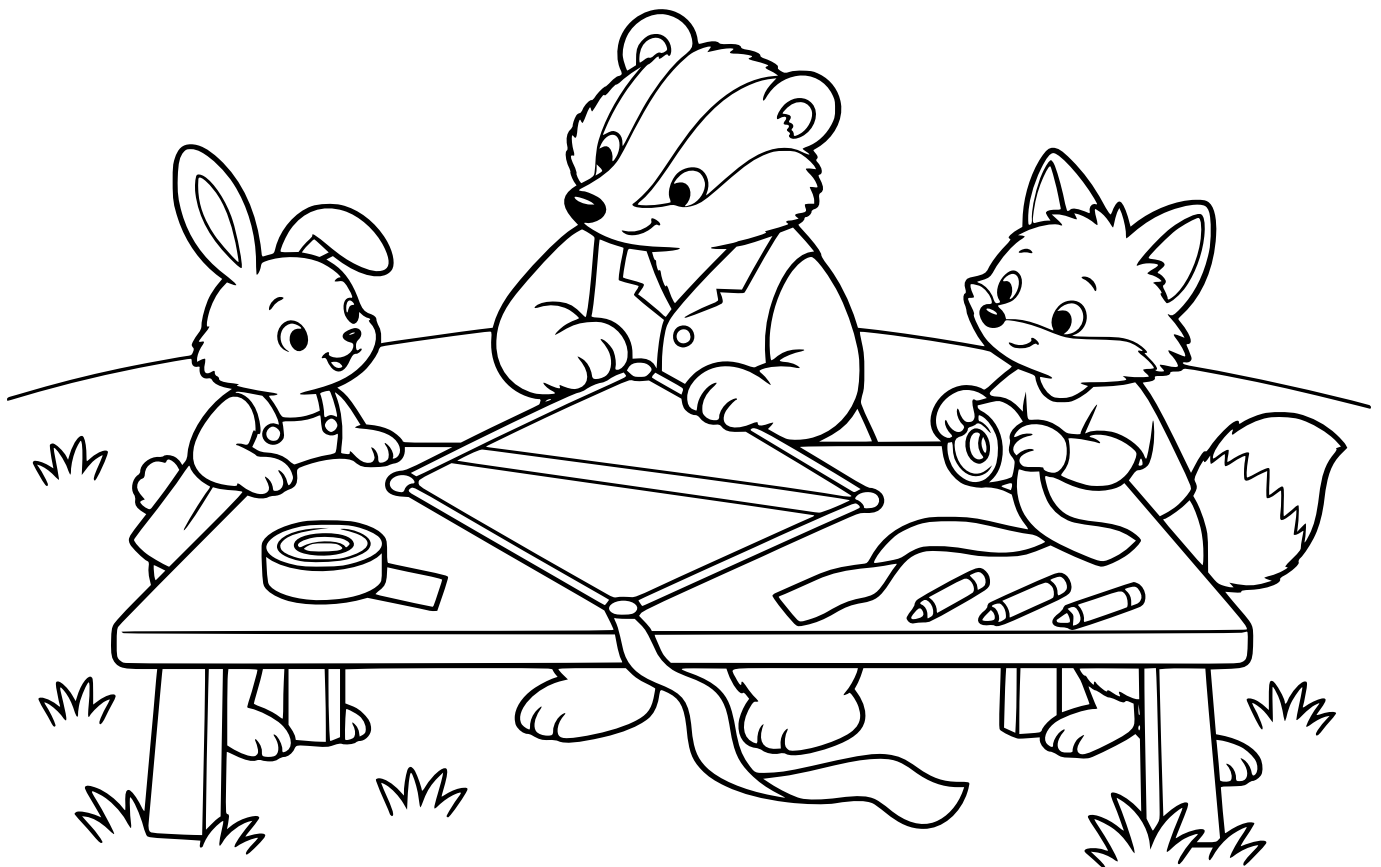
Print this monochrome book at actual size on A4 paper. Keep the colour guide on screen or print only the pages you want. Try any colours; the guide is one possible interpretation.

The separate guide repeats the same figures with flat fills. It does not fill the open activity areas or set a correct answer.



Original AI-assisted story and artwork. The main illustrations are traced vector artwork. No learning outcome or curriculum approval is promised.

A sky full of plans

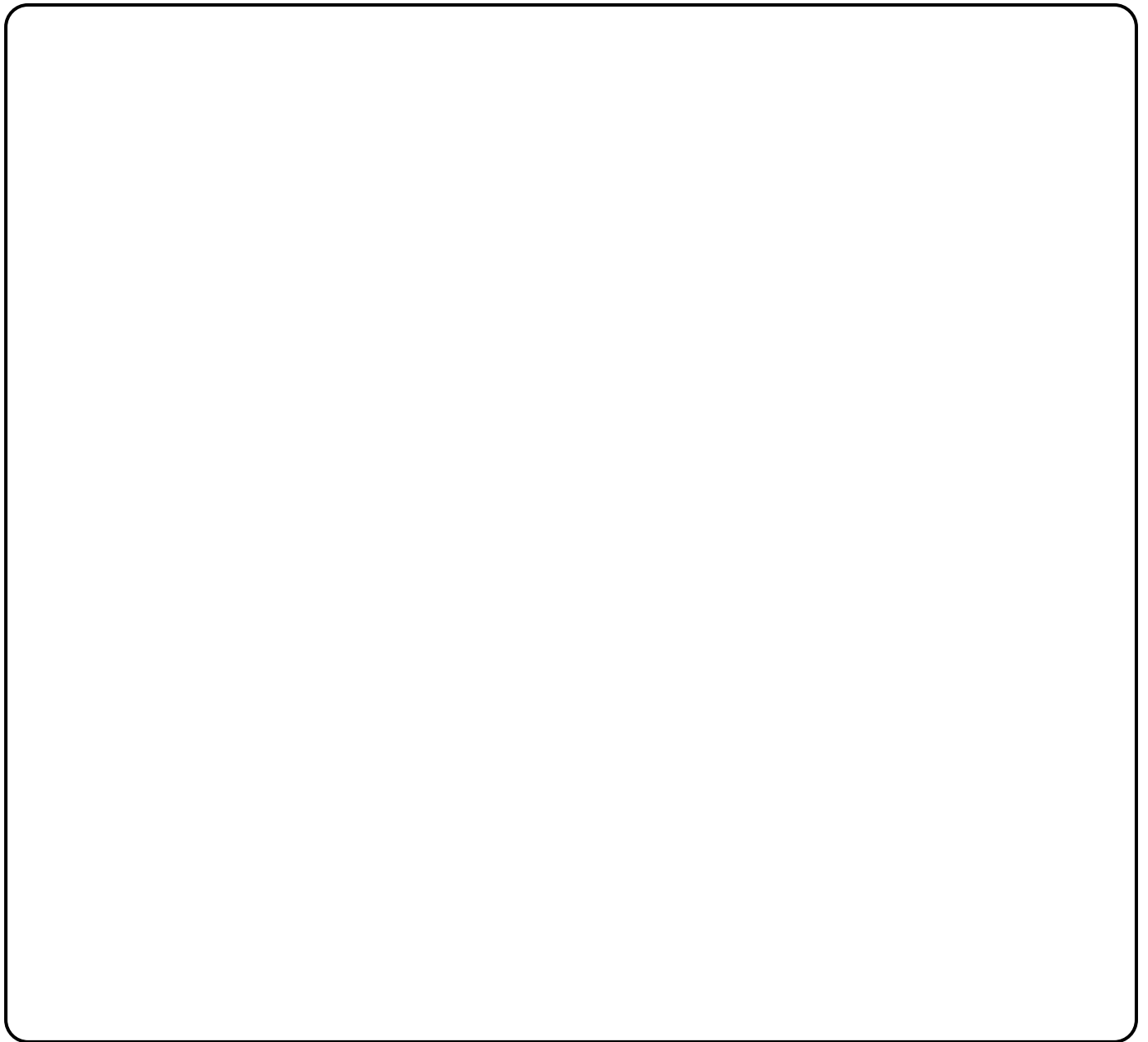


Wren spread a paper kite on the meadow table. Kit brought ribbons for its tail. They planned a great swooping flight, high above the daisies. Aunt Fern had checked the frame and chosen a suitable open field for their test. First, there was decorating to do.

A kite from your imagination

Invent a kite for a pretend meadow. Choose any shape, pattern, and tail. Think about what you want your design to show. This empty space has no model or correct colours to copy.

A grown-up can read aloud. Point where something might go, draw, make marks, or tell your idea. You may work alone.



If you want, explain one choice. Change a part, add another pattern, or imagine a different way your kite might move.